

## Summer Camp 2007 Checklist

All should be stored in a SINGLE Rubbermaid/Tupperware container with a cover no bigger than the following dimensions.

20"W X 20"H x 28"L

It should fit under their cot. Only One Allowed Per Scout

	Scout Spirit
	<b>Class 1 and 2 Health Form (REQUIRED by Council)</b>
	Complete Field Duty Uniform (Formally Class A) and clothes hangers
	Clothes for 6 Days and Nights. Its summer, pack accordingly bring something warm as well. Sleep wear.  <b>DO NOT BRING CAMOFLAGE CLOTHES</b> - Camp Durant does not allow them at summer camp.
	\$\$\$\$\$ Money. For Snacks, trading post, patches, class materials, things you forgot, etc. No more than \$40
	Class 1, 2 Health form (Under 40 Years old) Class 3 Health Form (40 and over)
	Rain Gear. Preferably a poncho
	Sleeping Bag, you will be sleeping on Army style cots. (Can reside outside of the Rubbermaid Container)
	Pillow (Optional but recommended, can reside outside of the Rubbermaid Container)
	Swim Trunks and Swim Shoes
	Toiletries...Soap in container, comb, toothbrush, towels, shampoo, etc. <b>Deodorant</b>
	Flashlight, preferably an LED type. Extra batteries
	Knife (Only with Totin Chip) Folding, non-serrated, locking blade no longer than 3 ¼ inches with belt sheath. <b>***NO EXCEPTIONS***</b>
	Scout Handbook
	Notebook and Pencils
	Camera (Optional)
	Compass
	Work Gloves (Leather preferred)
	Extra Spending Money for trading post (Max \$30 - Food, sodas, crafts, patches, t-shirts, Class material, etc)
	OA sash (if a member)
	Two pair of GOOD walking shoes, well broken in.

	Shower shoes/ flip flops for showers only
	100% DEET insect repellent.
	SPF 45 Sunscreen or better, get the spray on kind.
	Laundry Bag
	Water Bottle Canteen
	<b>Gold Bond Medicated Powder</b> (Heat+Sweat+Walking = VERY UNCOMFORTABLE)
	Watch
	Hat with a wide brim
	Mess Kit (plate, bowl, cup, fork, knife and spoon)
	Medicines (as required) Medicines in original containers only, with instructions - inhalers if needed by boy or adult. Stored with Scoutmaster.
	Tote'n'Chip Card and Fire'm'Chit Card
	Sunglasses
	Day pack or Fanny Pack (Small non-framed pack for carrying Notebooks, Money, pencils, snacks, etc)
	Folding Chair (Optional but recommended, can reside outside of the Rubbermaid Container)
	Two 33-gallon trash bags
	Small Amount of Snack Food (Stored in Trailer, Don't over do this) It MUST be stored in a single container with the scouts name on it. Non-perishable.
	Absolutely No Electronic Games except for the Ride there.
	Hiking/Walking stick (optional)
	Toilet paper
	1 Can Tent Water Proofer \$3-\$4 at Wal-Mart (Giving your tent a good shot of this on day one makes for a less messy week if it rains hard. These tents are old and not often treated.
	Fishing Gear (Optional unless taking fishing merit badge, can reside outside of the Rubbermaid Container)